



Pilot your starfighter to victory in the face of an overwhelming alien invasion!

1-4 players
45-90 minutes
Age 13+

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A push-your-luck game of bag and engine building

The Earth is under attack by an alien armada...what better time to be a mercenary starpilot! Stellar Scramble sees two to four players vying to secure wealth and glory by pushing their starfighters to the limit, blasting invaders and collecting powerful upgrades.

Each round players will draw energy gems from their bag and use them to manoeuvre, shoot aliens and generate credits. However, some of the gems will cause their starfighter to gradually overheat, and pulling too many of those will force them to discard the resources they had striven so hard to acquire.

Upgrade cards and extra gems will boost each player's power over the course of the game, allowing them to execute impressive combos and secure victory from the jaws of defeat - if they can hold their nerve and pull the right gems!

Key selling points

- Tense push-your-luck action every turn – players will always want to pull 'just one more' gem, but the cost of failure is heavy!
- Dual-layer engine building – can players co-ordinate their energy gem bag and ship upgrades to optimize their turns?
- There's always the chance of a great turn, meaning leaders can always be caught and no-one is ever out of the game.
- Simple rules mean players will be engaged in the action even on their first play – and will subsequently want to return to hone their strategies.
- Eye-catching table presence with an instantly recognizable theme.

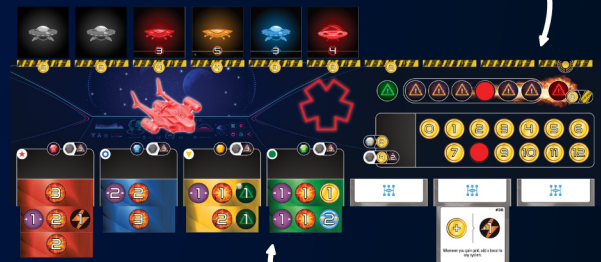


Buy powerful upgrades to create awesome combo attacks

Shoot down the invaders to win

Optimize your bag of energy gems

Push your luck, but be careful not to overheat!



Upgrade your starfighter to match the increasing strength of the aliens



COMPONENTS:

- 1 main board
- 4 player boards
- 4 Starfighter meeples
- 4 gem bags
- 4 player aids
- 8 tracker pawns
- 54 Invader tokens
- 115 cards
- 16 tokens
- 160 gems



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